



# SOP for Handgun Pin Shoot

1. Open storage cabinet in pistol shed.
2. Unlock and position the 2 rolling tables 25 feet from the pistol shed with table 1 in alignment with shooting bay 2 and the 2<sup>nd</sup> table in alignment with shooting bay 3. Using level located in the pistol cabinet level tables
3. For the center fire stage place 4 full size bowling pins on each table (not in front of the 50-foot hanging steel support posts).
4. Retrieve handgun shoot storage bin from the cabinet and set up Event log sheet.
5. As shooters arrive, have them sign in, pay for the event, either \$5 per stage or 1 punch per stage on their punch card and give them a raffle ticket for each stage registered for. If a shooter needs a new punch card, the cost is \$40. Place money in index box located in the storage bin.
6. As shooters uncase their firearms make sure the actions are open, an empty chamber indicator is in place. Make sure handguns are placed on the left rear shelf and ammunition and magazines are on the right rear shelf.
7. At the start time, set up the bracket for the shoot (from the masters in the binder). Make sure you have the correct bracket for the number of shooters in attendance.
8. Read and assign duties from the event log sheet.
9. Read event safety briefing & course of fire notice.
10. As each pair of shooters are called to the line, carefully monitor the shooters. Action open, Empty chamber indicator in place & muzzle control either up or downrange.



11. Give range commands to start the shooters.
12. Monitor shooters throughout the stage for safety and call cease fire when whichever shooter knocks all his pins off the table first. Declare the winner of the round.
13. After the cease fire is called carefully monitor the shooter as they secure their firearms and return them to the correct shelves (handguns on the left, magazines on the right). Muzzle control, action open & empty chamber indicator in place.
14. When the firearms are secured, activate cease fire light and instruct shooters to go downrange and reset their pins. No Handling of firearms, magazines or ammunition while cease fire light is on.
15. Fill out the winner and loser on the bracket page.
16. When everyone has returned from downrange call the range hot and call the next set of shooters to the line. Repeat steps 10 -16.
17. When all shooters have shot the center fire stage, declare the winner and draw one raffle ticket. The ticket holder drawn receives a free round.
18. Activate the cease fire light and set up 6 pin tops for the rimfire stage. Pins need only be knocked over for this stage.
19. Repeat steps 10-16 for the rimfire stage.
20. When all shooters have shot the rimfire stage, declare the winner and draw one raffle ticket. The ticket holder drawn receives a free round.
21. Call a cease fire and move all items back to their proper storage location and secure locations.